

POSSESSED

M	T	SV	W	LD	OC
9"	6	3+	3	6+	1



AUFSTELLUNG

5x Possessed (40mm)

Equipped with: Hideous mutations



✂ MELEE WEAPONS

WEAPON	RANGE	A	WS	S	AP	D
Hideous mutations	Melee	4	3+	6	-1	2

ABILITIES

RULES - Dark Pacts

- Chaos icon**

Each time the bearer's unit takes a Leadership test for the Dark Pacts ability, you can re-roll that test.
- Khorne**

Add 2 to the Strength characteristic of this model's hellforged weapons.
- Nurgle**

Add 1 to this model's Toughness characteristic.
- Slaanesh**

Add 2" to this model's Move characteristic.
- Tzeentch**

Add 3 to the Attacks characteristic of this model's infernal cannon.
- Unholy Bloodshed**

Once per battle, when this unit makes a Dark Pact, until the end of the phase, weapons equipped by models in this unit have the [DEVASTATING WOUNDS] ability.